



**GENERAL ASSEMBLY
HOUSE BILL NO. 3012**

		<u>FY 2022 FINAL</u>	<u>FY 2023 FINAL</u>	<u>Difference</u>	<u>% Change</u>
<u>Budget</u>	General Revenue	\$ 39,160,240	\$ 42,132,649	\$ 2,972,409	7.6%
	Federal	0	0	0	0.0%
	Other	375,989	382,122	6,133	1.6%
	Total	<u>\$ 39,536,229</u>	<u>\$ 42,514,771</u>	<u>\$ 2,978,542</u>	7.5%
<u>FTE</u>	General Revenue	689.92	689.92	0.00	0.0%
	Federal	0.00	0.00	0.00	0.0%
	Other	1.25	1.25	0.00	0.0%
	Total	<u>691.17</u>	<u>691.17</u>	<u>0.00</u>	0.0%

Fiscal Year 2023 appropriations include funds for the following items:

- \$545,000 to replace the House chamber voting boards and system.
- \$350,000 to maintain House accessibility enhancements.
- \$125,000 to increase Senate staff salaries.
- \$125,000 for increased Senate expense and equipment costs.
- \$88,453 for pay plan for the members of the General Assembly.
- \$88,453 for the remaining pay periods of the Fiscal Year 2022 approved pay plan for the members of the General Assembly.
- \$60,000 to replace Joint Committee on Legislative Research Oversight Division computer equipment.
- \$46,649 to increase Senate and House member per diem rates.

Veto in HB 3012 (General Assembly) include:

- (\$450,000) for (six) security staff for the General Assembly.
- (\$12,000) for gaming association dues.

Fiscal Year 2023 appropriations include reductions from the Fiscal Year 2022 core appropriation levels for the following items:

- (\$100,000) core reduction from the Fiscal Year 2022 appropriation level for an audit and/or program evaluation of the St. Louis Regional Convention and Sports Complex Authority.
- (\$8,000) core reduction from the Fiscal Year 2022 appropriation level for gaming association dues.